

RETAILER PLEDGE TERMS

This sheet contains the terms for our retailer pledge level: “For Bazaar Proprietors Only”.
You agree to the terms by pledging at this level in the Kickstarter.
If you have any questions, please email us directly at retailers@restorationgames.com.

- Eligibility:** This pledge level is only open to brick-and-mortar retailers. You must have a physical location where you sell goods. You do not need to exclusively be a game retailer and may sell other goods in addition to games. It is okay if you also sell goods online, but you may not be a primarily online retailer.
- This option is not available to: primarily online retailers, game clubs, and private buying clubs.** If you are unsure of your eligibility, you can email us with your information, a link to your website, and a photo of your storefront.
- Pledging in the Kickstarter:** To participate in the program, you must select the retailer pledge. You will need to pledge \$50. Those funds will be credited against your final order later.
- Preorder Blackout:** You may not sell preorders online during the Kickstarter or the late pledge period. You may sell preorders in your store. You may advertise your in-store preorders online. Once the pledge manager is closed to late pledges, you are free to sell pre-orders online.
- Finalizing Your Order:** You do not need to determine your order during the campaign. We are using BackerKit for our post-campaign pledge manager. We will be offering late pledges through BackerKit, but we will only hold that window open for around a month. However, we will keep the pledge manager open longer for our retailer backers. We do not know the exact period yet, but it should be at least another couple of months after that. We will provide that deadline when our manufacturer tells us we need to determine the print run with them. Then you will need to finalize your order by that deadline.
- Pricing:** We are charging 50% of MSRP for all items currently identified in the campaign. (We may have additional add-ons from unlocked stretch goals that we cannot offer to retailers at discount.) This retailer pricing is as follows:
- | Item | Retailer Price After Discount |
|----------------------------------|-------------------------------|
| Return to Dark Tower (base game) | \$75 |
| “Alliances” Expansion | \$17.50 |
| “Dark Horde” Miniatures Pack | \$40 |
| “The Coffers” Token Upgrade Pack | \$15 |
- Payment:** You will not need to pay for your order when you finalize in BackerKit. You may either pay via credit card when the games are in transit to the warehouse or via wire transfer when the games reach the warehouse.
- Shipping:** Given the weight of the game, we cannot offer free shipping. For the final order, we will charge \$20 per carton for US shipping addresses and \$30 per carton for non-US shipping addresses and will subsidize the remainder of the shipping charges. All products will be shipping from our local fulfillment partners from within their respective territories, so there will be no additional VAT or customs due.
- Distribution Embargo:** We will hold off the official street date of the game for a period of at least 3 months from the date our Kickstarter orders are completed (excluding backers who fail to complete their surveys timely and reshipments for missing orders).
- Demo Copies:** If you order at least 9 copies of the game, we will provide one additional copy of the game for free as a demo copy. (The game comes in cartons of 2 units, so please make sure your final order has an even number of games, including any demo copy.)
- Kickstarter Backer:** You will be treated as a Kickstarter backer for all stretch goals. If you signed up for launch notification, you will receive a free coin for each copy of the game you order that you can pass on to your customers.
- Breach:** If you fail to adhere to the terms of the retailer pledge, including pledging as a retailer when you are not eligible, we will cancel any order you place and will retain the pledged funds as compensation for the additional work required.